Sprint 2

We need something that it could be either a class or method that saves what is printed when the race is over

Make a class for parind that saves the time of channel one and three.

Either make a way to save and transfer channels two time to 4 by either starting both at the same time or say channel 4 time is his time + channel 2 = the race time for this team

Saving Data

Would be done by lab 7 and we need a file scanner such as

Public FileReader(File file)

That checks whether if the file is found or does not exist

Java.io.\*

With this import we can either read or write the file and save them with this method

Ex:

File file = new File(““RUN<nnn>.txt””);

FileReader fr= new FileReader(file);

File.createNewFile();

FileWriter fw = new FileWriter(file);

Fw.write(“hey guys I hope this helps”); // this will save what I just wrote in the file

Fw.flush

Fw. Close //I guess to stop making any changes to the file

For GSON:

public static void main(String[] args) throws IOException {

Writer writer = new FileWriter("Output.json");

Gson gson = new GsonBuilder().create();

gson.toJson("Hello", writer);

gson.toJson(123, writer);

writer.close();

}